Adam Seeger

Residence: Palo Alto, CA 94303 Web: https://www.adamseeger.com

EDUCATION:

Ph.D. 2004, University of North Carolina at Chapel Hill, Department of Computer Science

Title: "Surface Reconstruction from AFM and SEM Images"

Advisor: Russell M. Taylor II

M.S. 2002, University of North Carolina at Chapel Hill, Computer Science

B.A. 1997, Harvard University, Physics

PUBLICATIONS:

Seeger, A., A. Duci, H. Haussecker (2006). "Scanning electron microscope charging effect model for chromium/quartz photolithography masks." Scanning 28: 179-186

Hollins, M., F. Lorenz, A. Seeger, R. M. Taylor II (2005). "Factors contributing to the integration of textural qualities: Evidence from virtual surfaces." Somatosensory and Motor Research 22(3): 193-206

Hollins, M., A. Seeger, G. L. Pelli and R. M. Taylor II (2004). "Haptic perception of virtual surfaces: Scaling subjective qualities and interstimulus differences." Perception 33: 1001-1019.

Taylor II, R. M., D. Borland, F. P. Brooks Jr., M. Falvo, M. Guthold, T. Hudson, K. Jeffay, G. Jones, D. Marshburn, S. J. Papadakis, L.-C. Qin, A. Seeger, F. D. Smith, D. H. Sonnenwald, R. Superfine, S. Washburn, C. Weigle, M. C. Whitton, P. Williams, L. Vicci and W. Robinett (2004). Visualization and Natural Control Systems for Microscopy. In: Visualization Handbook. C. J. a. C. Hansen, Harcourt Academic Press: 875-900.

Seeger, A., C. Fretzagias, R. M. Taylor II. "Software Acceleration Techniques for the Simulation of SEM Images." Scanning, 25(5): 264-273

Williams, P. A., P. S.J., M. R. Falvo, A. M. Patel, M. Sinclair, A. Seeger, A. Helser, R. M. Taylor II, S. Washburn and R. Superfine (2002). "Controlled placement of an individual carbon nanotube onto a microelectromechanical structure." Applied Physics Letters 80(14): 2574-2576.

Taylor II, R. M., T. C. Hudson, A. Seeger, H. Weber, J. Juliano and A. T. Helser (2001). "VRPN: A Device-Independent, Network-Transparent VR Peripheral System." Proceedings of ACM Symposium on Virtual Reality Software & Technology 2001, Banff Centre, Canada.

Seeger, A., S. Paulson, M. Falvo, A. Helser, R. M. Taylor, R. Superfine and S. Washburn (2001). "How does it feel to roll a molecule?" Proceedings of 45th International Conference on Electron, Ion and Photon Beam Technology and Nanofabrication.

Seeger, A., S. Paulson, M. Falvo, A. Helser, R. M. Taylor II, R. Superfine and S. Washburn (2001). "Hands-on tools for nanotechnology." Journal of Vacuum Science & Technology B 19: 2717-2722.

Seeger, A., A. Henderson, G. L. Pelli, M. Hollins and R. M. T. II (2000). "Haptic Display of Multiple Scalar Fields on a Surface." Proceedings of Workshop on New Paradigms in Information Visualization and Manipulation, Washington, D.C., ACM Press.

Ph.Foubert, P. Vanoppen, M. Martin, T. Gensch, J. Hofkens, A. Helser, A. Seeger, R.M. Taylor, A.E. Rowan, J.M. Nolte, F.C. De Schryver. Mechanical and Optical Manipulation of Porphyrin Rings at the Submicrometer Scale. Nanotechnology, 11, 16-23 (2000)

Paulson, S., M. R. Falvo, N. Snider, A. Helser, T. Hudson, A. Seeger, R. M. Taylor, R. Superfine and S. Washburn (1999). "In Situ Resistance Measurements of Strained Carbon Nanotubes." Applied Physics Letters 75(19): 2936-2938.

Matthews, W. G., A. Negishi, A. Seeger, R. Taylor, D. M. McCarty, R. J. Samulski and R. Superfine (1999). "Elasticity and binding of adenovirus in air and in liquid." Biophysical Society 43rd annual meeting, Feb. 13-17, 1999, Baltimore, MD; Biophys. J. A27.

CONFERENCE PRESENTATIONS:

NIST Electron Simulation Workshop, 2004

Presented part of dissertation work titled "A Method for Simulation and Interpretation of SEM Images of Height Fields." (also published in Surface and Interface Analysis, Vol 37, No. 11)

New Paradigms in Information Visualization and Manipulation Workshop, 2000

Gave talk on haptic display of multiple scalar fields

Symposium on Haptics Interfaces for Virtual Environment and Teleoperator Systems, 1997

Presented poster on model developed at UNC for simulating adhesive surfaces for haptics

Phantom Users Group Workshop, 1997

Gave talk on haptic display of virtual surfaces over a network using the VRPN system developed at UNC

WORK EXPERIENCE:

Intel Corporation, 2007-present

Research Scientist, Mask Metrology Group at Intel Mask Operations

- developed algorithms and software for CD-SEM-based measurement of lithography masks using a novel physical model-based computer-vision approach
- developed algorithms and software to support numerous engineering applications for CD-SEM image analysis both at IMO and other Intel facilities (including an easy to use GUI and innovative visualization capability)
- developed highly optimized and reliable code (for mission-critical automated mask disposition and process development applications in a manufacturing environment) and integrated this with factory automation systems using web services

Intel Corporation, 2003-2006

Research Scientist, Computational Nanovision Strategic Research Project (part of Intel Research)

- developed image processing and simulation software for manufacturing applications of SEM and AFM microscopy

UNC Chapel Hill Computer Science Department, 1997-2003

Research Assistant, Nanomanipulator project (virtual reality interface to scanning probe microscope)

- added features to support research including support for new instrumentation (ohmmeter, scanning electron microscope (SEM)), new interactive modes for controlling an atomic force microscope (AFM) (forcecurve, linescan), image processing and analysis (registration and image warping), visualization (displaying images as projective textures, additional haptic display capability), synchronization of control and data acquisition
- demonstrated Nanomanipulator software to visiting researchers and students
- managed software releases and organized meetings as team leader, 2000-2001

Instructor for introductory programming class, Summer 2000

- presented lectures, demonstrations; graded assignments and determined final grades; supervised lab assistants
- developed assignments (based on the Java programming language) and lecture plan

K.U. Leuven Chemistry Department, Leuven, Belgium, Summer 1999

 added new features to nanoManipulator program to support client research (included alignment of multiple datasets, new mode for controlling AFM scanning, ability to read RHK AFM data file format)

TeleType Inc., Brookline, MA, June 1996 - June 1997

Software Engineer

- implemented a PDA-based geographical information system to display global positioning system data in relation to roads and towns
- implemented software to process geographical data from various sources into a compact form for storage in a PDA

Harvard University Physics Department, Cambridge, MA, March 1995- May 1996

Undergraduate Research Assistant

- designed and implemented software to control and acquire data from a CCD camera as part of a spectrometer (included developing features for dark signal subtraction and pixel sensitivity calibration)
- created a general interface that could be adapted to many different cameras
- ported a Fortran program for calculating crystal vibration modes from UNIX to Macintosh

SOFTWARE TOOLS EXPERIENCE:

C/C++, STL and Boost libraries, SSE intrinsics, Pascal, Fortran, Java, MIPS assembly, NewtonScript, LISP, ML SensAble GHOST library for Phantom force-feedback device, MS Visual Studio, OpenGL, GLUT, GLX, Tcl/Tk, fltk, Xlib, LAPACK, SparseLib, COOOL (CWP Object Oriented Optimization Library), EDAX SEM control software, SSE intrinsics, Intel performance primitives libraries, Intel VTune performance profiler, SVN and CVS, Purify, Matlab, ITK (Insight Segmentation and Registration Toolkit), VXL, writing multithreaded applications using Pthreads and Win32 thread API

UNIX, Windows, Macintosh

Most of my software development experience has been focused on writing cross-platform code (UNIX/Linux and Windows) using C++ for science and engineering applications.

COURSE WORK:

- independent reading and research in optimization, shape from shading, computing motion information from images, SEM simulation, and other image analysis topics
- took courses at UNC and NC State on computer graphics, computer vision, statistics, and SEM operation

ACADEMIC PROJECTS AND FOCUS AREAS:

SEM - Monte Carlo simulation, 2001-2002

- developed software for simulating SEM images of arbitrary samples describable by a jellium model
- converted MONSEL code from Fortran to C++, optimized and parallelized it
- validated simulation results using an emulator of the Fortran random number generator and making sure the C++ code gave the same answer as the Fortran code

SEM electron beam lithography, 2000-2002

- developed an application for quickly creating prototype devices using e-beam lithography (included pattern drawing, SEM control and exposure calculations); debugged SEM scan generator using an oscilloscope

AFM/Nanomanipulator

- developed algorithm for removing noise from AFM images by identifying contradictory measurements, 2002
- developed algorithm for calibration of a combined AFM-SEM by registration of a surface model with AFM point samples and SEM images using the AFM tip to generate a set of landmarks
- implemented image registration based on maximization of mutual-information, 2001
- added network and user interface for an SEM, 1999-2000
- developed software for synchronizing measurement and control among multiple networked instruments (later used for the AFM-SEM calibration feature), 2000
- added projective texture code for displaying an SEM data overlaid on a 3D surface from an AFM image, 1999
- implemented landmark-based image registration, 1999
- implemented feature to scan an arbitrary line under interactive control, 1999
- learned to use Explorer and Discoverer AFMs, prepare AFM samples and mount tips
- implemented feature to allow user to position an AFM tip interactively for acquiring force curve measurements on adeno viruses. 1998-1999
- added interface to an ohmmeter; translated French source code for a windows program from the manufacturer into a more general purpose driver; implemented user interface, and network interface; created test hardware, 1997-1999

shape from shading, 1998-1999

- developed program to compute the shape of a surface from SEM images using a scale-space tracking method and optimization using a combination of conjugate gradient descent and a genetic algorithm

haptics, 1997-1999

- implemented force and surface intermediate representations and interpolation algorithms for controlling force feedback over a network
- developed algorithms and software to implement dynamically textured surfaces
- developed application for psychophysical experiments

computing a BRDF from an AFM image, 1999

- developed algorithm and software to compute an approximate bidirectional reflectance distribution function (BRDF) for light scattering off of a conducting surface using scalar diffraction theory, acquired AFM images of a compact disk and a brushed metal sample and generated simulated images of both

other:

- Penrose Tiles developed algorithm and software for mapping an arbitrary point to the tile that contains that point to enable rendering a picture of a tiled surface using RenderMan, 1999
- Lightning Tracker implemented system for computing the location of lightning using multiple microphones to record and cross-correlate the thunder, 1999
- Virtual Venus Flytrap created program to generate animated leaves using an L-system and provided a haptic/ graphic interface to the resulting model, 1998
- Rigid body simulation created display program, simulation and collision detection code, 1996
- Genetic Algorithm/Design Gallery application for designing faces, 1996
- Handwritten character recognition using a neural network; implemented back-propagation and a simulation method for generating a training set, 1994